

Board 1
 North Deals
 None Vul

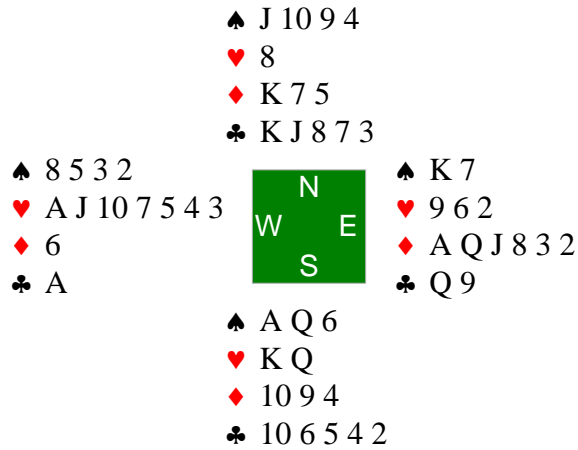
♠ K J 10 8	♠ A 5 3	♠ 2
♥ Q	♥ 9 8 4 2	♥ K 10 7 6
♦ A Q 8 3 2	♦ K 10 7 5	♦ 9 6 4
♣ 9 7 4	♣ K 8	♣ A Q J 6 3
	<div style="display: inline-block; background-color: green; color: white; padding: 5px; text-align: center; border: 1px solid black;"> N W E S </div>	
	♠ Q 9 7 6 4	
	♥ A J 5 3	
	♦ J	
	♣ 10 5 2	

EW 2N; EW 3♦; EW 3♣; EW 1♠; EW 1♥; Par -120; EW 1N+1

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
	Pass	Pass	Pass
1 ♦	Pass	1 ♥	Pass
1 ♠	Pass	2 NT	All pass

Many use the rule of 15 to decide to open in 4th seat. Your points plus the number of spades is greater or equal to 15 then open. East with a nice 5 card suit and towards the top end of a pass will have no problem inviting to game which will be rejected by West. Declarer will likely collect 8 tricks but taking 7 or 9 even more is possible as the ♦ 9 and ♦ 8 become big cards.

Board 2
 East Deals
 N-S Vul



E 5♥; W 4♥; EW 2♦; NS 2♣; NS 1♠; Par -450; E 4♥+1

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
		1♦	Pass
1♥	Pass	2♦	Pass
4♥	All pass		

Even tho East could have zero hearts on this auction with great spot cards West will likely take a stab at game. Conservative Wests will bid an invitational 3♥ and East with nice 3 card support will probably accept the invite.

Board 3
 South Deals
 E-W Vul

♠ A K 9 6 4	♠ J 8 7	♠ 5 2
♥ 9 6	♥ 10 7 2	♥ J 8 5
♦ J 5	♦ A 7	♦ Q 9 3 2
♣ 9 8 7 2	♣ J 10 6 5 4	♣ A K Q 3
	♠ Q 10 3	
	♥ A K Q 4 3	
	♦ K 10 8 6 4	
	♣ —	

NS 4♥; NS 1N; NS 2♦; EW 1♣; Par +420; NS 4♥=

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
1 ♠	2 ♥	Dbl ¹	1 ♥
Pass	3 ♥	All pass	3 ♦ ²

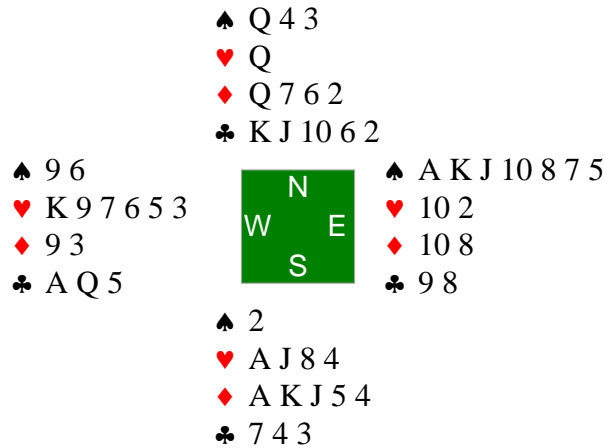
1. Responsive - aka Take-Out
2. Natural Game Try

The East double is called a response double that is a take-out double by advancer(partner of the overcaller). All take-out doubles have the same rules : Support for the unbid major(s) & competing values & generally denies 3 card support in partners major. South after being given a simple raise will likely try for game with a nice 5-5 shape and a void but all game tries will be rejected by the North hand.

West will lead a high spade and partner will encourage by playing a high spade in this case the ♠ 5. Sometimes the 5,4,3 cards in a suit can be the high or encouraging cards. East/West will find their spade ruff and collect only 3 tricks after declarer can secure two diamond ruffs because East has the ♥ J and not West.

Board 4

West Deals
Both Vul



NS 5♦; NS 4♣; EW 2♠; EW 1N; Par +600: NS 5♦=

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
2♥	Pass	Pass	3♦
Pass	Pass	Pass	

East will likely have to go to bed with their nice 7 card spade suit as most pairs will be playing a 2♠ response to 2♥ as strong and forcing. If East does compete in spades North/South will have no problem getting to 4♦. The ♣Q is in the right locations so declarer should come to 11 tricks losing only ♣A & ♠A

Board 5
 North Deals
 N-S Vul

♠ 8 4	♠ A J 9	♠ K 10 7 6 3
♥ A 8 5	♥ K Q 6 2	♥ 9
♦ 7 5 2	♦ J 8 6 4	♦ K Q 10 3
♣ Q 9 8 4 2	♣ 7 6	♣ K J 3

♠ Q 5 2	♠ K 10 7 6 3
♥ J 10 7 4 3	♥ 9
♦ A 9	♦ K Q 10 3
♣ A 10 5	♣ K J 3

NS 3♥; EW 3♣; NS 1N; EW 1♠; EW 1♦; Par +100; EW 4♣×-1

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
	Pass	1 ♠	Pass
1 NT	Pass	2 ♦	Pass
2 ♠	All pass		

After a West responds 1 NT they will correct back to the known 7 card major suit fit. It will be hard for North/South to get the heart suit in the picture but some aggressive Souths might overcall 2♥ initially and reach a good 3♥ contract.

In Spades declarer will get ruff down in the heart suit quickly. As a defender making the hand with long trump suit is a good course of action, here it will eventually promote the small heart cards in the south hand to winners.

Board 6

East Deals
E-W Vul

	♠ J 9 6	
	♥ Q J 10 8 7 2	
	♦ 10 4	
	♣ 10 8	
♠ Q 7 5 3		♠ A 10 4
♥ 6 4		♥ K 9 5
♦ A Q 6 3		♦ K J 9 7 5
♣ 6 5 4		♣ Q 9
	♠ K 8 2	
	♥ A 3	
	♦ 8 2	
	♣ A K J 7 3 2	

NS 3♥; EW 2♦; NS 2♣; Par +140: NS 2♥+1

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
		1♦	2♣
2♦	Pass	Pass	3♣
Pass	Pass	3♦	All pass

If West made a negative (think take-out) double it would show either one long major or 4-4 in the majors (sometimes 4-3), holding just 4-2 in the majors West will be reduce to making a simple raise in diamonds.

South will compete in clubs but East/West will win the auction in 3♦. North with poor shape and values will likely never get a chance to mention their heart suit. In diamonds East/West will have to lose two clubs, ♠ K and two hearts for down 1 as long as South does not prematurely play the ♥ A.

Board 7
 South Deals
 Both Vul

♠ K 6 4	♠ 3 2	♠ 9
♥ 7 4	♥ K Q 3 2	♥ J 9 6 5
♦ A J 9 8	♦ 7 6 5 4	♦ K Q 10 2
♣ Q 8 5 3	♣ 10 9 2	♣ K 7 6 4

♠ A Q J 10 8 7 5
♥ A 10 8
♦ 3
♣ A J

NS 4♠; EW 3♦; EW 2♣; NS 1♥; Par +500; EW 5♦×-2

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
Pass	Pass	Pass	1♠

South would planning to opening 1 ♠ and rebidding 4 ♠. Sometime in bridge go ary as South will get passed out and play in just 1 ♠ and having straight forward path to making 10 tricks.

Board 8

West Deals
None Vul

	♠ K 6		
	♥ A J 10 8 7		
	♦ 7 6		
	♣ A Q J 3		
♠ Q 10 9 8 3		♠ 7 5 4 2	
♥ K Q 4 2		♥ 9 3	
♦ K 2		♦ J 10 9 8 3	
♣ 8 6		♣ K 5	
	♠ A J		
	♥ 6 5		
	♦ A Q 5 4		
	♣ 10 9 7 4 2		

NS 4♥; NS 3N; S 5♣; N 4♣; EW 1♠; NS 1♦; Par +420: NS 4♥=

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
Pass	1 ♥	Pass	1 NT ¹
Pass	2 ♣	Pass	2 NT
Pass	3 NT	All pass	

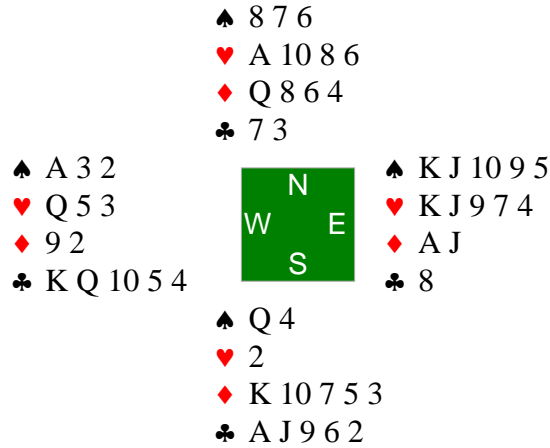
1. Forcing

South with invite North to game who will be happy to accept. North might play the contract from their side if they open 1 NT. If South the defenders will attack the spade suit. Declarer will attack the club and get the bad news about the club king. On the run of the clubs West will come under pressure with their discards most likely allowing South to make their contract.

If North is declarer than they will have better chances at setting up both clubs and hearts as the diamond suit is blocked.

Board 9

North Deals
E-W Vul



EW 4♠; EW 4♥; EW 1N; NS 2♦; EW 1♣; Par -500; NS 5♦×-3

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
	Pass	1 ♠	2 NT ¹
3 ♠	Pass	4 ♠	All pass

1. Minors

With 5-5 hands you start with the higher suit and in general rebid the lower suit twice to show this shape so East will start with 1 ♠ planning to rebid hearts twice. South will preempt the auction by making an unusual 2nt bid showing both the minors. Unless playing some convention West has only two available spades raises 3 ♠ or 4 ♠. The West hand does not feel like enough to force to game so will likely settle for 3 ♠. East with nice shape and good spot cards will to take a try at game.

Most declarers will guess trump queen wrong and will go down 1 losing one trick in each suit.

Board 10
 East Deals
 Both Vul

♠ Q J 7 3	♠ A 10 5	♠ K 9 4
♥ J 8	♥ K 10 9 2	♥ Q 7 5
♦ A 10 9	♦ 8 7 4 3	♦ 6 5
♣ K 8 5 2	♣ 7 6	♣ A J 10 4 3
	<div style="display: inline-block; background-color: green; color: white; padding: 5px; text-align: center; margin: 5px;"> N W E S </div>	
	♠ 8 6 2	
	♥ A 6 4 3	
	♦ K Q J 2	
	♣ Q 9	

EW 3♠; EW 3♣; EW 1N; NS 1♥; NS 1♦; Par -140: EW 1♠+2

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
		Pass	1♦
Pass	1♥	Pass	2♥
All pass			

Some Easts will throw in 2♣ bid on the second round and East/West will find a good 3♣ partial. If North/South buy it in 2♥ they will have to lose two clubs, one heart, one diamond and two spades for down 1. East/West will have to guess the club Q to make 9 tricks as they will have to lose 1 diamond, 2 hearts, 1 spade.

Board 11
 South Deals
 None Vul

♠ 10 8 7 5	♠ Q J 2	♠ K 9 6			
♥ A K 10 8 5 2	♥ Q 4 3	♥ 9 7			
♦ 2	♦ A Q J	♦ 9 8 7 6 4 3			
♣ Q 4	♣ K J 10 8	♣ A 3			
<table style="border: 1px solid black; background-color: #008000; color: white; width: 60px; height: 60px; margin: auto;"> <tr><td style="text-align: center;">N</td></tr> <tr><td style="text-align: center;">W E</td></tr> <tr><td style="text-align: center;">S</td></tr> </table>			N	W E	S
N					
W E					
S					
♠ A 4 3					
♥ J 6					
♦ K 10 5					
♣ 9 7 6 5 2					

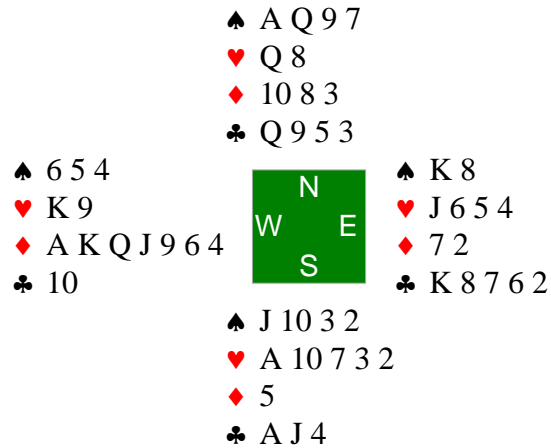
EW 2♥; NS 1N; NS 2♣; EW 1♠; NS 1♦;
 Par -100: NS 2N×-1; NS 3♣×-1

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
2♥	Dbl	Pass	Pass
All pass			3♣

North with a nice 16 count with only a quasi heart stopper will have to make a take-out double instead of overcalling 2 NT showing 15+ to 18 points with 1.5 heart stoppers. South will bid their longest suit in clubs and be happy when dummy comes down with ♣ KJT8.

With perfect defense East/West can collect 5 tricks; 1 spade, 2 hearts, 1 diamond ruff, 1 club however most declarers will collect 9 tricks. The path to perfect defense is complicated but possible. West would lead a top heart and switch to their singleton diamond. East will win the first trump trick and give West a diamond ruff. West will then cash the second heart and play a third heart so East can ruff, declare will overruff but it will prevent a spade discard. The defense will then sit back and collect a spade trick.

Board 12
 West Deals
 N-S Vul



NS 3♠; NS 3♥; E 2N; EW 3♦; W 1N; N 2♣; S 1♣;
 Par +100: E 3N×-1; EW 4♦×-1

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
1 ♦	Pass	1 ♥	Pass
2 ♦	Pass	Pass	Dbl
Pass	2 ♠	Pass	Pass
3 ♦	All pass		

South will not want to sell out to a pedestrian 2♦ and will likely compete with a double, ideally they would like a 4th club for this bid but you can not be perfect in bridge. West with a nice 7 card diamond suit will have no problem competing to 3♦. North/South rate to happy having push the opponents to the 3 level. Both the ♠ A and ♥ A are inside allowing declarer to score the kings for 9 tricks.

Board 13
 North Deals
 Both Vul

♠ 8 6 5	♠ A K J 7	♠ 2
♥ K 3	♥ A 7 4	♥ Q J 10 5
♦ 6	♦ K Q 8 7 5	♦ J 4 3 2
♣ K J 9 6 5 3 2	♣ 4	♣ A 10 8 7

♠ Q 10 9 4 3
♥ 9 8 6 2
♦ A 10 9
♣ Q

NS 5♠; NS 5♦; EW 4♣; NS 2♥; Par +500; EW 6♣×-2

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
	1♦	Pass	1♠
Pass	4♠	All pass	

North with a great playing hand will have no problem jumping to game in spades. If opener rebids 3♠ this shows 15-17 points with 4 spades, a jump to 4♠ shows 18-21 points and 4 spades. Note these bids show support points and not strictly High Card Points, you get credit for having shortness and/or long suits.

Board 14
 East Deals
 None Vul

♠ Q 7	♠ 10 9 8 5 3	♠ A K 6
♥ K 7 4	♥ A 9	♥ J 6 3 2
♦ Q 8 2	♦ A J 6 4	♦ 10 9 7
♣ 9 8 7 6 3	♣ J 10	♣ A K 5

♠ J 4 2	<table style="border: 1px solid black; background-color: #008000; color: white; padding: 5px; text-align: center; width: 40px; height: 40px;"> <tr><td style="padding: 2px;">N</td></tr> <tr><td style="padding: 2px;">W E</td></tr> <tr><td style="padding: 2px;">S</td></tr> </table>	N	W E	S	♠ A K 6
N					
W E					
S					
♥ Q 10 8 5		♥ J 6 3 2			
♦ K 5 3		♦ 10 9 7			
♣ Q 4 2		♣ A K 5			

NS 2♠; NS 2♦; EW 2♣; Par +100; EW 3♣×-1

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
		1 NT	All pass

South with start with a 4th best heart , North will win the ace and might be tempted to switch to a spade. A spade switch will let declarer make 7 or 8 tricks while a heart continuation could set the contract allowing the defense to collect 4 diamonds, 1 club, 2 hearts for down 1. It is not 100% clear South should switch to diamond after getting in with ♣ Q although partners discard of the ♠ 3 might help them.

Board 15
 South Deals
 N-S Vul

♠ 10 8 2	♠ A 9 5 4	♠ K 3
♥ Q	♥ J 10 4 3	♥ K 8 7
♦ K 9 8 4 3	♦ 7	♦ A Q 10 6 2
♣ A K 10 2	♣ Q 6 4 3	♣ J 9 5

♠ Q J 7 6
♥ A 9 6 5 2
♦ J 5
♣ 8 7

EW 4♦; EW 2N; EW 3♣; NS 1♠; NS 1♥; Par -130: EW 2♦+2

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
1♦	Pass	3NT	Pass
			All pass

East / West will likely land in the 25 HCP 3 NT which should go down 1 with ♣ Q offside. South should have no problem leading a 4th best heart. The defenders will get practice discard on the run of the diamonds. If the defenders go wrong there are chances declarer could score a 9th trick. If West somehow becomes the declarer a spade lead will likely see the contract make.

Board 16

West Deals

E-W Vul

	♠ A 6 3	
	♥ 6 5	
	♦ 9 7 5 3	
	♣ K Q 7 2	
♠ K Q 5		♠ 10 9 8 4
♥ A 10 9 7 4		♥ Q 3 2
♦ 10 8 6		♦ K Q
♣ 9 8		♣ A 6 5 4
	♠ J 7 2	
	♥ K J 8	
	♦ A J 4 2	
	♣ J 10 3	

EW 3♥; S 2♦; EW 1♠; N 1♦; NS 1♣; Par -140: EW 3♥=

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
Pass	Pass	Pass	Pass

Some might open the East hand in 3rd seat with a balance 11 count. This will find E/W in a 2♥ contract which depending on declarer guesses in the heart suit, will make 8 tricks unless they guess the heart position for 9 tricks.

Board 17
 North Deals
 None Vul

♠ A K Q 7 5 4	♠ 10 8 3	♠ J 6									
♥ J 10 5	♥ K 8 6 3	♥ A 7 2									
♦ —	♦ A 8	♦ 5 4 3 2									
♣ J 10 7 4	♣ A Q 8 5	♣ K 9 6 3									
<table style="margin: auto; border: 1px solid black; background-color: #008000; color: white; text-align: center; width: 60px; height: 60px;"> <tr><td></td><td>N</td><td></td></tr> <tr><td>W</td><td></td><td>E</td></tr> <tr><td></td><td>S</td><td></td></tr> </table>				N		W		E		S	
	N										
W		E									
	S										
	♠ 9 2										
	♥ Q 9 4										
	♦ K Q J 10 9 7 6										
	♣ 2										

EW 3♠; EW 4♣; NS 3♦; Par -100; NS 4♦×-1

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
	1 ♣	Pass	1 ♦
1 ♠	1 NT	Pass	2 ♦
2 ♠	Pass	Pass	3 ♦
Pass	Pass	3 ♠	All pass

South & West will get in a battle to win the auction, either 3 ♠ by West or 4 ♦ by South will be the likely final contracts. In spades West will likely collect 10 tricks losing 1 club & two hearts. In diamonds South will collect 9 tricks losing two spades and two hearts.

The heart suit is called a frozen suit meaning the side that first leads the suit rates to give up a trick in the suit.

Board 18
 East Deals
 N-S Vul

♠ J 8	♠ K 5 2	♠ Q 6 4 3
♥ K 10 5	♥ Q J 8 6	♥ A 9 7
♦ Q 10 3	♦ K J	♦ 9 8 6 4
♣ Q 9 7 6 5	♣ A K 10 8	♣ 3 2

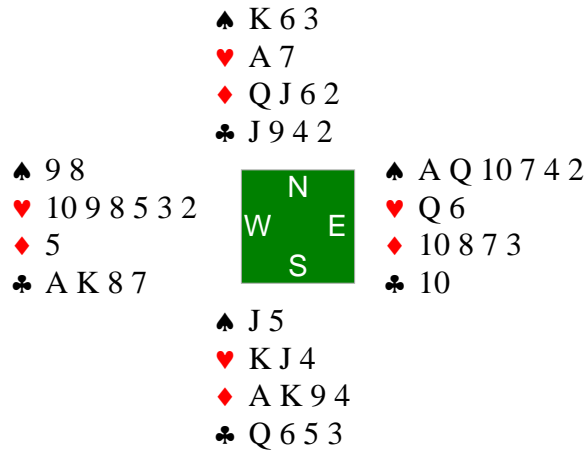
♠ A 10 9 7
♥ 4 3 2
♦ A 7 5 2
♣ J 4

NS 4N; NS 4♠; NS 4♥; NS 4♦; NS 3♣; Par +630: NS 3N+1

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
Pass	1 NT	Pass	Pass
Pass	2 ♦	Pass	2 ♣
Pass	3 NT	All pass	2 NT

South will inquiry about the majors before inviting partner to game. North holding a max 17 count will have no problem accepting the invite. East 4th spade lead will backfire as it will give declarer an extra trick or two. Declarer with minor suit queens onside can collect up to 11 tricks after a low spade lead.

Board 19
 South Deals
 E-W Vul



NS 2N; NS 2♦; EW 1♠; EW 1♥; NS 1♣; Par +120; NS 1N+1

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
			1 ♦
1 ♥	1 NT	2 ♠	Pass
Pass	3 ♦	All pass	

East/West will compete in the majors but with no fits should sell out to 3 of minor. In diamonds the defenders rate to get 2 clubs, club ruff and two spades for down 1. In clubs the defenders will likely get 2 spades, 2 high clubs, and a spade overruff for 5 defensive tricks.

Board 20
 West Deals
 Both Vul

♠ Q J 6	♠ A K 10 9 3	♠ —
♥ 8 7 3 2	♥ A	♥ Q 10 6 5 4
♦ J 4	♦ A 10 8 2	♦ K Q 7 6 5
♣ A Q 10 9	♣ J 3 2	♣ K 7 4

♠ 8 7 5 4 2	<table border="1" style="border: 2px solid green; width: 40px; height: 40px; margin: 0 auto;"> <tr><td style="text-align: center;">N</td></tr> <tr><td style="text-align: center;">W E</td></tr> <tr><td style="text-align: center;">S</td></tr> </table>	N	W E	S	♠ —
N					
W E					
S					
♥ K J 9		♥ Q 10 6 5 4			
♦ 9 3		♦ K Q 7 6 5			
♣ 8 6 5		♣ K 7 4			


EW 3♥; NS 2♠; EW 2♦; EW 1♣; Par -140; EW 3♥=

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
Pass	1 ♠	2 ♥	2 ♠
3 ♥	4 ♠	All pass	

South 5-3-2-3 shape should prevent them from making a jump to 4 ♠ even though there is known 10 card fit. East/West will compete in hearts but will probably not try any sacrifices.

In the play declarer will have to lose a spade, diamond and three clubs for down 2. Declarer would like to discard a club on the heart king but with no entry to the South hand this is not possible. The defenders should have no problem switching to a club, after declarer shows up with ♥ AK and attacks diamonds.

Board 21
 North Deals
 N-S Vul

♠ Q 10 9 8 ♥ J 9 ♦ J 9 7 6 3 ♣ K 8		♠ J 7 ♥ K 5 3 ♦ K Q 8 2 ♣ A Q J 5	♠ A K 6 ♥ A 7 6 4 ♦ 10 ♣ 10 7 4 3 2
♠ 5 4 3 2 ♥ Q 10 8 2 ♦ A 5 4 ♣ 9 6			

NS 2N; NS 2♥; NS 2♦; NS 1♠; NS 1♣; Par +120; NS 1N+1

<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
	1 NT	Pass	Pass

Pass

Declarer will likely come to 7 tricks or 8 if they are able to drop the ♥ J and score the ten in dummy.